

Lecture 4: Plotting

Math 98, Fall 2022

Agenda

- Plotting Basics (`M00Cplotting.m`)
 - ▶ Plotting Vectors
 - ▶ Plotting Multiple Curves
 - ▶ Multiple Figures and `hold`
 - ▶ Title, Axis Labels, and Legend
 - ▶ Axis Limits
- Exercise: `cosineplotting.m`
- Advanced Plotting (`plotmisc.m`)
- Exercise: `heart.m`
- 3-D Plots
- Exercise: `SinCosPlot.m`
- Scatter Plots

Plotting: Plotting Vectors

You learned how to plot a single vector:

```
>> a = (-10:10).^2;  
>> plot(a)
```

where the values of `a` will be the “y-values” of your graph and the indices of the elements of `a` will be the “x-values”.

You also learned how to plot an array of `x` and `y` values together.

```
>> t = -10:10; b = t.^2;  
>> plot(t, b);
```

Where the two vectors must be the same length. (Try and see the resulting error message if they aren't).

Plotting: Plotting Multiple Curves

Then you can plot two curves on the same figure:

```
>> x1 = 0:0.1:2*pi; y1 = sin(x1);  
>> x2 = pi/2:0.1:3*pi; y2 = cos(x2);  
>> plot(x1, y1, x2, y2);
```

You can also change the style and color of the lines:

```
>> plot(x1, y1, 'r', x2, y2, 'k:')
```

You can see all the plot options by typing `help plot` in the Command Window.

Plotting: Multiple Figures and `hold`

You can also specify the figure you want to the subsequent commands to plot on:

```
>> figure(1)
>> plot(t, b, 'm--0')
```

And plot multiple series on the same plot with `hold on`

```
>> figure(2)
>> plot(x1, y1, 'r'); hold on;
>> plot(x2, y2, 'k:')
```

Note that if you then type in `hold off`

```
>> hold off;
>> plot(x2, sin(x2))
```

Everything that was on that figure is overwritten.

Plotting: Title, Axis Labels, and Legend

You also learned how to add a title to the plot

```
>> figure(3)
>> plot(x1, y1, x2, y2);
>> title('A Sine Plot and a Cosine Plot')
```

and x-y labels and a legend:

```
>> xlabel('The argument of sine and cosine')
>> ylabel('The value of the sine or cosine')
>> legend('sine', 'cosine')
```

MATLAB automatically associates the legend labels to the series plotted in order. 'sine' gets associated with (x_1, y_1) and 'cosine' with (x_2, y_2) .

The code from the MOOC video is available as `MOOCplotting.m`

Plotting: Axis Limits

You can also change the axis of the plots:

```
>> axis([-2, 12, -1.5, 15])
```

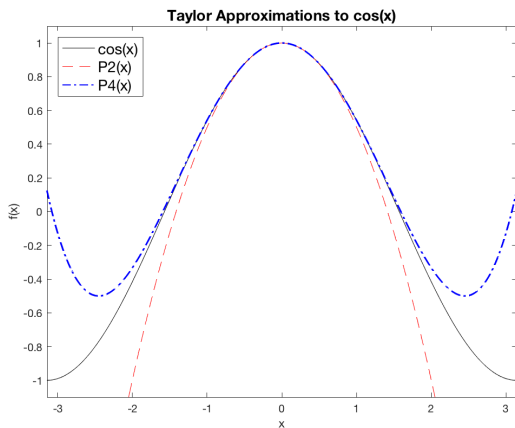
To remember the arguments of `axis`, you can type in `help axis` to the Command Window to see it works like `axis([XMIN XMAX YMIN YMAX])`.

I also like to change the x-limits and y-limits individually

```
>> xlim([-2, 12]); ylim([-1.5, 15]);
```

Exercise: cosineplotting.m

Say we want a visual comparison of $\cos(x)$ with its Taylor series approximations. Your exercise is to create the following plot:



STOP HERE AND TRY IT!

Solution (I): cosineplotting.m

Say we want a visual comparison of $\cos(x)$ with its Taylor series approximations. We can start out with

```
>> xs = -5:5;  
>> plot(xs,cos(xs))
```

This doesn't look great because Matlab only plotted the 11 points $[-5, -4, \dots, 4, 5]$ and then used linear interpolation. Try making the divisions finer to get a smoother curve:

```
>> xs = -5:0.01:5;  
>> plot(xs,cos(xs))
```

MATLAB only knows how to plot straight lines!

Solution (II): cosineplotting.m

One way to plot multiple lines together is to use `hold on`.

```
>> hold on
>> f = @(x)(1-x.^2/2);
>> plot(xs,f(xs));
>> g = @(x)(1-x.^2/2 + x.^4/24);
>> plot(xs,g(xs));
```

Not bad, but we probably want to zoom in a little farther.

```
>> ylim([-1.1, 1.1]);
>> xlim([-pi, pi]);
```

Solution (III): cosineplotting.m

Finally, we add a title, labels, and a legend.

```
>> xlabel('x');  
>> ylabel('f(x)');  
>> legend('cos(x)', 'P2(x)', 'P4(x)', 'location', 'northwest');  
>> title('Taylor Approximations to cos(x)', 'FontSize', 14);
```

A few other commands can alter the line width, color, and style. We can use `cla` (Clear Axis) to reset the axes or `clf` (Clear Figure) to clear the entire figure.

```
>> plot(xs, cos(xs), 'k'); hold on  
>> plot(xs, f(xs), 'r--');  
>> plot(xs, g(xs), 'b-.', 'LineWidth', 1);
```

and we're done! The script that generates this is also on my homepage.

Advanced Plotting (plotmisc.m)

- If you want multiple figures open at once, `figure` creates a new figure.
 - ▶ `figure(10)` would open up Figure 10.
- `close` closes the current figure. `close all` closes all figures.
- `loglog(xs,ys)` plots on a log-log scale.
- `semilogx(xs,ys)` and `semilogy(xs,ys)` make linear-logarithmic plots.
- `scatter(xs,ys)` makes a scatter plot instead of a line plot.
- `subplot(m,n,p)` is for putting multiple plots in a single figure. Adds a plot to the p-th position an $m \times n$ grid (counting across each row).
- `set(gcf, 'position', [a b L W])` changes the location and size of the figure window. It places the lower left corner of an L-by-W figure window at (a, b).

Exercise: heart.m

Plot the parametric curve given by the relations

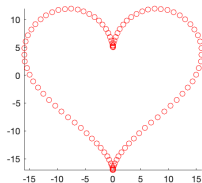
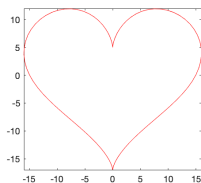
$$x = 16 \sin^3(\theta)$$

$$y = 13 \cos(\theta) - 5 \cos(2\theta) - 2 \cos(3\theta) - \cos(4\theta)$$

as θ ranges from 0 to 2π . (Remember `linspace`?)

Create a single plot with two subplots. Solid line on the left and scatter plot on the right.

- What do the commands `axis equal` and `axis tight` do?



STOP HERE AND TRY IT!

3-D Plots

- `plot3(x,y,z)` plots lines in 3-D space.

Example: A helix.

```
>> t = 0:(pi/50):10*pi;  
>> plot3(sin(t),cos(t),t);
```

- `surf(X,Y,Z)` and `mesh(X,Y,Z)` make a solid surface and a mesh, respectively, in 3-D.
- There are a number of ways to control the camera position. `view(AZ,EL)` controls the rotation around the z-axis and the vertical elevation. `view(3)` is the default 3-D view and `view(2) = view(0,90)` gives a direct overhead view.
- Another option is the pair of commands `campos` and `camtarget`, setting the “camera” position and target.

Exercise: SinCosPlot.m

Make a 3-D plot of the function $f(x, y) = 2 \sin(x) \cos(y)$ on the interval $[0, 2\pi] \times [0, 2\pi]$.

Scatter Plots

Instead of `plot` or `plot3`, try `scatter` and `scatter3`.

```
>> x = -5:0.1:5;  
subplot(1, 2, 1)  
plot(x, sin(x))  
subplot(1, 2, 2)  
scatter(x, sin(x))
```

